



**9<sup>th</sup> Annual  
AREA 11-L SPRING TOURNAMENT  
May 15 & 16, 2010  
Notes, Rules and Regulations**



### **REGISTRATION**

Team application/roster form and roster revisions will be generated using an electronic process. Go to [www.ayso11L.org](http://www.ayso11L.org) and click on 2010 Area 11-L Spring Tournament. **THE REGISTRATION DEADLINE IS APRIL 25, 2010.** Hard copies of the application/roster form, **(signed by your Regional Commissioner)** and payment in full must be received by the deadline of **May 1, 2010**. Roster revisions can be made up to **May 7, 2010** and a hard copy (signed by your Regional Commissioner) also must be received by that date. **No revisions can be made after that date.** All applications/rosters, entry fees and/or revised rosters should be mailed per the instructions given on the online application. Roster revisions or corrections will require that the entire roster be resubmitted and signed. No manual line item corrections or revisions to the printed copy will be accepted. All changes must be submitted electronically by generating a complete, new, revised roster. The newly printed copy must also be signed by your Regional Commissioner.

First come, first serve – applications received (hardcopy & check) will be logged chronologically. This, in turn, will serve as the basis for accepting teams, based on flighting/gaming requirements.

### **GAME SCHEDULE**

Game schedules will be posted on the tournament web site by May 8, 2010.

### **TOURNAMENT DIRECTOR**

Whenever the term "Tournament Director" is used, it shall also be interpreted to mean a designated representative in the event of the Director's absence. The resolution to any subject and/or issue not covered in these Notes, Rules, and Regulations shall be at the sole discretion of the Tournament Director.

### **CHECK-IN PROCEDURE**

- Check-in will be required a minimum of one (1) hour before a team's first game. Coaches will check in their teams with the tournament officials.
- Coaches ONLY need to be present for check-in.
- Players do NOT need to be present for check-in. The Tournament will provide game cards, to be given to the coaches at the time of check-in.
- Only tournament officials can verify the registration of a player.
- Coaches are responsible for ensuring the eligibility of their players.
- Referees must check-in at the referee headquarters tent at least thirty (30) minutes before their assigned match.
  - Further details regarding referee procedures will be issued by the Tournament Referee Administrator
- Referees will conduct a line up check and "player safety inspection" at the field.

## **TEAMS**

- Team rosters may have a maximum of twelve (12) players in U10, fifteen (15) players in U12/U14 and twenty (20) players in U16/U19.
- Up to three (3) guest players will be allowed per team. A guest player is defined as a previously registered, (Fall 2009), player that was not on the spring team's roster.
- A minimum of seven (7) players constitutes a team in U12/U14/U16/U19 and six (6) players in U10.
- The home team shall change jerseys when there is a color conflict in uniforms. The home team is the first team listed on the schedule.
- Teams shall remain on opposite sides of the field of play. Home and away sides will be indicated on the field map. The home team is the first team listed on the schedule.
- The home team will have choice of direction to start the game, the away team will have the kickoff
- Only two (2) coaches are allowed on the sidelines. They shall remain on their own side of the field and are restricted to the area ten (10) yards from either side of the halfway line. Coaches must wear their Spring 2010 Coach ID card in order to be permitted to check in teams, be on the field and/or be in the technical area. Also, coaches and substitute players shall allow enough room for the Assistant Referees to carry out their designated duties.
- Only players and coaches are allowed on the field. All others shall remain at least three (3) yards from the touchlines and between the eighteen (18) yard line markers. No players, coaches and/or spectators are allowed behind the goal lines.
- Each player on the team shall wear a uniform conforming to AYSO's National Rules and Regulations. Each player's jersey must include the AYSO logo, with a different number, and a player may not exchange it with another player for the duration of the game.

## **COACHES**

- Shall conduct themselves in a manner becoming members of AYSO and per those parameters detailed in the 2010 Area 11-L Spring/Tournament Code of Conduct letter.
- Shall assume the responsibility of ensuring proper conduct by all spectators on their sideline.
- Shall at all times encourage clean competition and good sportsmanship.
- Shall enforce Rules and Regulations of AYSO.
- Shall participate in positive coaching that instructs and encourages players during games. Negative comments and complaints about the referees will not be permitted.
- Shall wear their Spring 2010 Coach ID card while performing coaching functions.

## GAMES

- Games shall be played as scheduled. Only the referee in charge of the game, with the concurrence of the Tournament Director, has the authority to terminate any game. A grace period of five (5) minutes maximum from the scheduled kick-off time will be allowed by the game referee before terminating any game. When a game previously in progress is running late, no grace period may be allowed.
- Only the referee in charge of the game has the authority to terminate a game, once a game is in progress.
- In the event games are postponed or canceled because of weather conditions or other unforeseen circumstances, the decision to reschedule will be at the discretion of the Tournament Director.
- Failure of a team to be ready to commence play at the end of the five (5) minute grace period shall constitute forfeiture, and that team shall lose by a score of 0 - 1. (The other/winning team shall earn eight (8) points).

## TOURNAMENT FORMAT

- The tournament is a "pool play" type of tournament. Final tournament format, to include playoff format where applicable, will be based on the total number of teams in each division.
- U10 games will be played in a "short-sided format", i.e., 9 v 9, (including goalkeeper), U12/U14/U16/U19 will be 11 v 11.
- Length of games is as follows:

All games during the tournament will consist of two (2) thirty (30) minute halves in U12/U14/U16/U19 and two (2) twenty five (25) minute halves in U10.

- Points in pool play are awarded as follows:
  - Six (6) points for a win
  - Three (3) points for a tie
  - Zero (0) points for a loss
  - One (1) point for a shut-out
  - One (1) point for each goal earned (not to exceed three (3) goals per game)
  - **Loss of one (1) point for each send-off or red card (player, coach and/or spectator)**
  - Eight (8) points for a win by forfeit (1 – 0)
- All pool play games will count fully toward determining pool standings. Any games played outside of the designated "pool" will count equally toward the final pool standings as do pool games.
- There will be no overtime in pool play. Ties will be recorded as such.
- If there is a tie in points at the end of pool play or pool type play, the final standing will be decided by the following tie-breakers:
  - Head to head play (outcome of game involving tied teams)
  - Goal differential - up to a maximum of three (3) goals per game
  - Least goals against (total)
  - Number of shut-out games earned (wins only)
  - Most goals scored (total)
  - Coin Toss

## **SUBSTITUTION OF PLAYERS**

- Divisions U10, U12, and U14 - Substitution of players will be in accordance with AYSO rules and regulations, i.e. midway during each half and at half time. Each player must participate (play) a minimum of one-half of each game.
- Divisions U16 and U19 – Substitution of players will be in accordance with AYSO rules and regulations, i.e. at stoppages of play, with concurrence of the referee. Each player must participate (play) a minimum of one-half of each game.

## **MEDAL ROUND GAMES ENDING IN A TIE AFTER REGULATION TIME**

- In the case of a tie following regulation time, the winner shall be determined by the TAKING OF KICKS FROM THE PENALTY MARK as follows:

Each team alternately takes five (5) penalty kicks at the same goal- each one shall be taken by a different player. The team scoring the most goals shall be declared the winner. If the game is still tied, the taking of kicks shall continue, in the same order (each kick being taken by a different player until all players of each team have been used), until such time as both teams have taken an equal number of kicks (not necessarily five (5)) and one team has scored a goal more than the other. This team shall be declared the winner.

## **REFEREES AND ASSISTANT REFEREES**

The Tournament Referee Administrator shall assign referees and Assistant Referees.

- All games shall be officiated by the diagonal system (One (1) referee and two (2) assistant referees).
- Referees shall at all times impose the Rules and Regulations of competition as defined by AYSO, FIFA Laws of the Games and Area 11-L Rules.
- All referees and assistant referees shall be assigned from regions not involved in the game being played (if possible).
- Properly completed and signed (by referees and coaches) game cards must be forwarded to the tournament headquarters. Referees must file a Misconduct Report for abusive language or unsportsmanlike conduct used by coaches, players, or spectators, and of any behavior, which interfered with the game.
- Decisions of the referee are final; there is no protest and/or appeal.

## **PARTICIPANT MISCONDUCT (YELLOW AND RED CARDS)**

- There is NO mandatory cooling off period for players to whom a caution (Yellow Card) has been issued. Coaches may request that they be allowed to pull the player and play short for a few minutes at the discretion of the referee.
- All players and coaches sent from the field must be reported to the Tournament Referee Administrator immediately after the conclusion of the game by the referee. If the person sent off from the field is less than eighteen (18) years of age, a parent, guardian, Asst. Coach or other safe haven certified adult must accompany that person. Otherwise, the "minor" who has been sent off is allowed to remain on the sideline for the duration of the match.
- The minimum penalty for a player, coach or spectator "sent off from the field" shall be the loss of one (1) point for the team and a one (1) game suspension for the individual sent off. This point deduction/sanction shall be levied for each incident. Any person sent off (may not play in, coach in or attend the following game), unless otherwise specified by the Tournament Director.
- Stronger penalties may be imposed depending on the circumstances.

## **INJURIES AND ACCIDENTS**

- Any injuries and accidents to a participant or spectator and/or damage caused by a participant or spectator must be reported to the tournament headquarters.

**ANY ISSUES NOT COVERED BY THE AFOREMENTIONED RULES SHALL BE DECIDED UPON AT THE DISCRETION OF THE TOURNAMENT DIRECTOR.**