



# 9<sup>th</sup> Annual AREA 11-L SPRING TOURNAMENT May 15 & 16, 2010 Referee Procedures



Date/Time Updated 5/13/2010 10:50 PM

- **ALL Referees Must Check-in to get Game Credit before the game is played!!!**
  - At the Referee tent (big tent at southwest end of complex) **at least 30 mins** before your scheduled Referee assignment game. It's OK to check in before your kids game is played or come over at half time. If you have back to back game assignments, let the Ref desk check in guys know this.
  - Standby Refs must also check-in as above
  - If you need to switch your game assignment (e.g. Division assigned is beyond you capabilities for say AR, we will gladly help you out with this.
  - Allow adequate travel time to include parking and walking to the tent (this could be 15 mins depending on the time of day).
  - The Winchester Road Exit on Southbound Interstate 15 typically has a 10+ minute wait time at mid-day on both Sat and Sun.
  - All Referees representing teams **MUST** pay the parking fee (no free pass).
  - The Referee (Ctr) will receive a game card to record the score on. This must be turned into the Tournament headquarters after the game so the scores can be recorded.
- Replacement Referees (Standby Assignments)
  - Will be released after all primary assignments are filled; but these assignments count the same as those to Referee games
  - Dispatching of Replacement Referees starts 15 – 20 mins before game time. Once a Standby Referee is dispatched, they stay on that game.
  - Failure to show up and check in for the Standby assignment 30 mins before game time also puts the Referee Deposit at risk of Forfeiture.
- Uniform
  - Yellow jersey with black shorts, black referee socks with 3 stripes
  - Hats are OK, but they should be all black
  - Alternate colored jerseys are highly recommended
  - Improperly dressed Referees could be replaced.
- Playing Team Check-in
  - Safety Check - brief
  - Pre-game with team = less than 1 minute
  - Roster Line-up cards
    - Pre-printed by the Tournament and only these are allowed
    - Absolutely no handwritten changes for player adds; any questions, send them to the Tournament headquarters

- Game Times
  - Start and end on time
  - U10 Pool Play = 2 X 25's
  - U12's & up = 2 X 30's
  - Ties stand in Pool Play games
- Coin Toss – None => the Home team picks what side to attack; the Visitor Team kicks off
- Referee Comps
  - T-Shirts
  - Coins
  - Water
- Other
  - Addtl Referees are needed for the Final games on Sunday afternoon; kindly let the Ref tent know of your availability if you can help out.